

Edu-Game & sustainable: Educate for it" Training course, Lefkada, Greece 11-22/12/2018

	11/12 Tue	12/12 – Day 2 Wednesday	13/12 – Day 3 Thursday	14/12 – Day 4 Friday	15/12– Day 5 Saturday	16/12 – Day 6 Sunday	17/12 – Day 7 Monday	18/12 – Day 8 Tuesday	19/12 – Day 9 Wednesday	20/12 – Day 10 Thursday	21/12 – Day 11 Friday	22 /sat			
9:00 13:00	M O R N I N G	A R R I V A L S	<p>Getting to know each other, expectations, presentation of the working methods</p> <ul style="list-style-type: none"> - Team building game - Presentation of the results of the first mobility / - Presentation of the program of activities, objectives and methods of evaluation of training. - Coffee break - The expectations of the participants 	<p>Energizer</p> <ul style="list-style-type: none"> - Presentations and discussions: Good social gaming practices in partner countries. - Continuation of presentations and discussions: Good social gaming practices in partner countries. 	<p>Energizer</p> <ul style="list-style-type: none"> - Intervention and discussion: - Social entrepreneurship: from idea to implementation. - Types of Social Business - Social entrepreneurship: its benefits and its impact - Experimental lab for building ecological-educational games 	<p>- Role Playing: The importance of non-formal education and the role of the youth leader in developing the values of social entrepreneurship in the field of educational games.</p> <ul style="list-style-type: none"> - Experimental lab for building ecological-educational games 	Discovering the surroundings of Lefkada	<p>Energizer</p> <ul style="list-style-type: none"> - Identify the themes of online TC for the benefit of young people, trainers and the general public to increase awareness on consumption of harmless toys, creation of eco-games and business skill development. - Preparation of drafts of web-based training sessions and definition of the assessment methods provided for each session. 	<p>Energizer</p> <ul style="list-style-type: none"> - Continue creating online training sessions 	<ul style="list-style-type: none"> - Adaptation and completion of the BETA version of the online sessions We act together to undertake joint initiatives - Discussion and adaptations of the final project plan of the "Educational and Sustainable Toy Fair". - Preparing the Educational and Sustainable Games Fair. 	<ul style="list-style-type: none"> - Open Space: new ideas for future projects - Presentation and discussion of the Graphic Magazine Interactive Exhibition - Final Evaluation 	D E P A R T U R E S			
13:00			Lunch	Lunch	Lunch	Lunch		Lunch	Lunch	Lunch	Lunch		Lunch	Lunch	
17:00 20:00			A F T E R N O O N	W E L C O M I N G	<p>Exchange of realities, practices and experiences related to educational and ecological toys</p> <ul style="list-style-type: none"> - Reflection and Debate: The Reality of Social Entrepreneurship in Partner Countries (Various manifestations, areas of intervention, implications for society). - Intercultural Reflection: The philosophy of our Erasmus + training and its link to the first mobility. Daily evaluation Youth pass reflection 	<p>Energizer</p> <ul style="list-style-type: none"> Acquiring theoretical and practical skills around education in social entrepreneurship in the field of games - Experimental lab for building ecological-educational games Daily evaluation Youth pass reflection 		<ul style="list-style-type: none"> - Experimental lab for building ecological-educational games Daily evaluation Youth pass reflection 	<ul style="list-style-type: none"> - Completing the construction of ecological-educational toys and discussing the final product. 	Discovering the surroundings of Lefkada	<ul style="list-style-type: none"> - Discussion: How do we use Moodle for training of young people in non-formal education - Presentation and discussion on: Methods of evaluating non-formal learning activities using Moodle. - Reflection and discussion: "Parameters to be taken into account when creating online TC for young people with disabilities Daily evaluation Youth pass reflection" 		<ul style="list-style-type: none"> - Completing the training sessions Experimentation and plenary debate, sessions created by the groups. Implementation of adjustments / corrections Daily evaluation Youth pass reflection 	<ul style="list-style-type: none"> - Continue to prepare the "Educational and Sustainable Toy Fair". 18:00 opening of Edu GamEco Toy Fair 	<p>Youth Pass Award</p>
20:00	Dinner	Dinner			Dinner	Dinner	Dinner	Dinner	Dinner		Dinner	Dinner	Dinner		
EVENING 21:00		Intercultural Night with traditional games.						Online gaming	Creating the Magazine		Continue creation of online training			Farewell Evening	